

Description and Optimization of Beta Feedback

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Multiple Stages In the Algorithm

- Compare **filtered** β_N value from rtEFIT to a request, and compute an error.
- Use **PID** on the error to compute a new requested power.
- Use requested power, **source powers**, and “**batting order**” to determine the duty cycles for each source.
- Use the duty cycles and **min. on/off times** to determine when to block.

What do the Gains Mean?

$$\beta_T = \frac{2\mu_0 W_{MHD}}{VB_T^2}, \quad \beta_N = 100 \frac{\beta_T a B_T}{I}$$

$$\beta_N = 100 \frac{a}{I_P} \frac{2\mu_0 W_{MHD}}{VB_T} \Rightarrow W_{MHD} = \beta_N \frac{I_P VB_T}{200\mu_0 a}$$

$$W_{MHD} = \frac{P_{inj}}{\tau} \Rightarrow \Delta P_{inj} = \tau \frac{I_P VB_T}{200\mu_0 a} \Delta\beta_N$$

Final Equation

$$\Delta P_{inj} = P_{\beta_N} \bar{C}_{\beta_N} e + I_{\beta_N} \bar{C}_{\beta_N} \int e dt + D_{\beta_N} \bar{C}_{\beta_N} \frac{de}{dt}$$

$$e = -(\beta_{N,RTEFIT} - \beta_{N,request})$$

$$\bar{C}_{\beta_N} = \tau \frac{I_P VB_T}{200\mu_0 a} \cdot \frac{dt}{0.001}$$

V: 12 m³

I_P: Actual Value

B_T: Actual Value

a: 0.6 m

τ: 0.04 sec

dt: time step between iterations

Knobs That You Can Turn

- Filter time constant on the β_N value sent from rtEFIT.
 - Useful for smoothing transients in the measured β_N .
- Proportional, integral, and derivative gains.
 - Determines the response of the system to transients, and whether you ever get to zero error.
- Batting order array
 - Determines which sources modulate
 - Switch to a different source if a given source reaches the maximum number of blocks.
 - Also able to prevent A modulations, to keep MSE and CHERS.
- Source powers
 - Can be adjusted in order to prevent modulations.
- Minimum Source On/Off Times.
 - Smaller values will lead to better control, but possibly at the expense of source reliability.
 - 20 msec. has seemed OK so far.

IDL Code Written To Exactly Simulate the Algorithm Performance

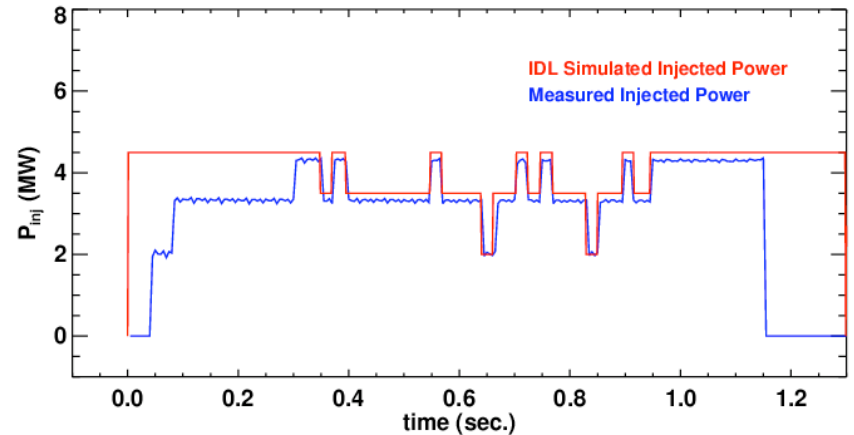
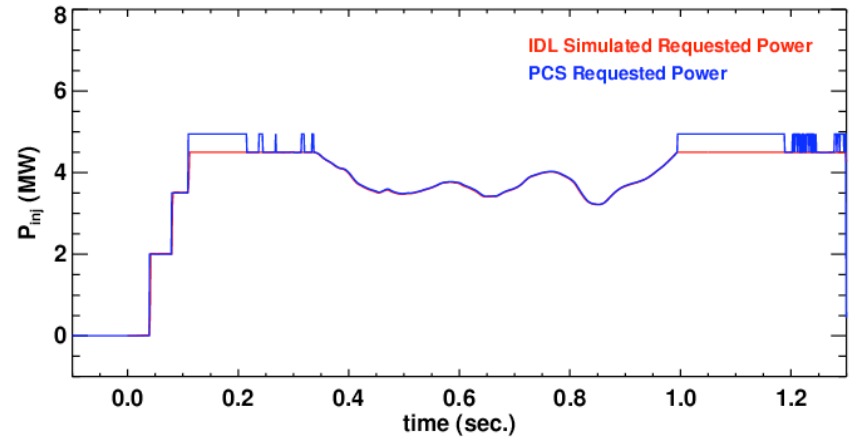
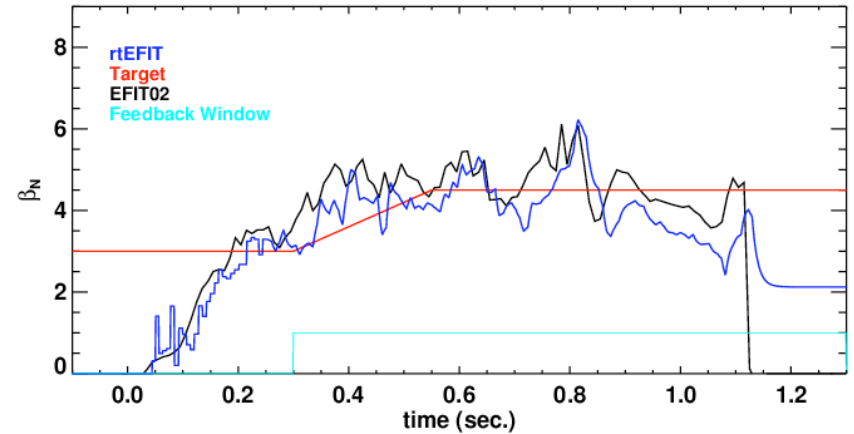
135134

$P=10$

$I=0$

$D=0$

$\tau=0.01$ sec



Adding Integral Gain Alone May Make It More Sluggish (= stable)

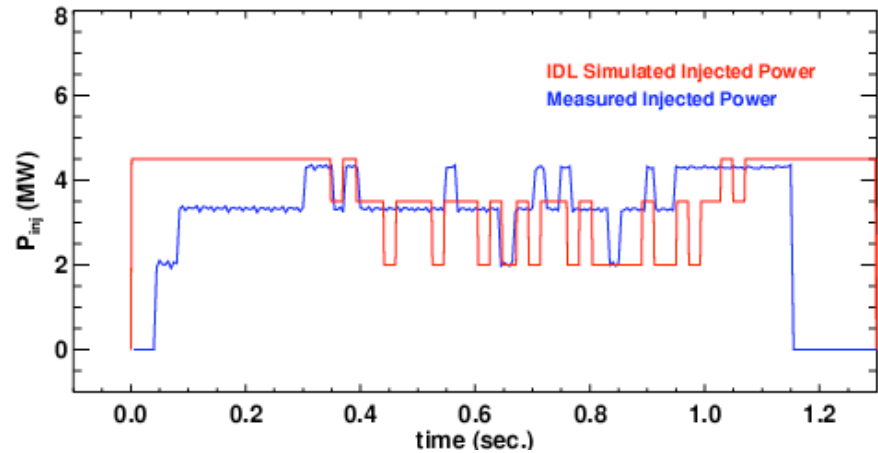
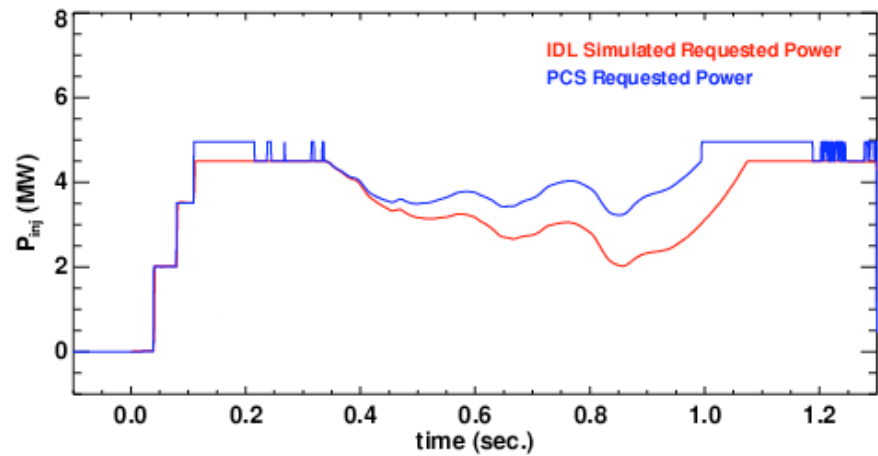
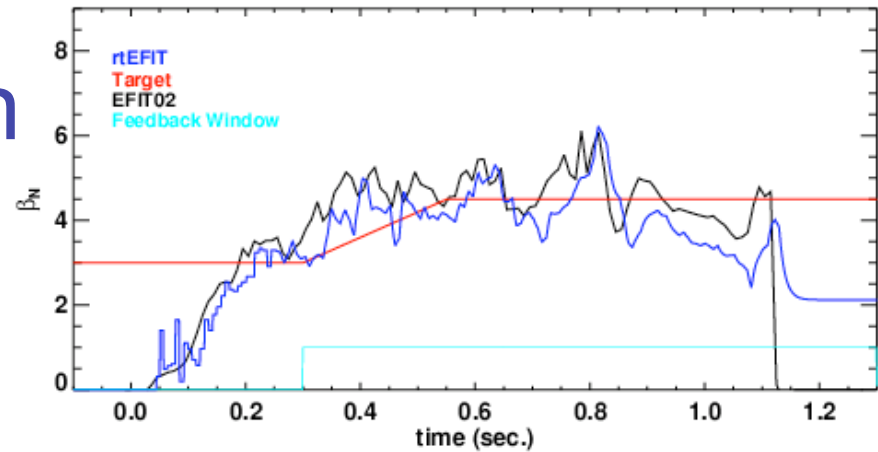
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$P=10$

$I=30$

$D=0$

$\tau=0.01$ sec



Derivative Gain Can Make the Algorithm More Responsive to Transients

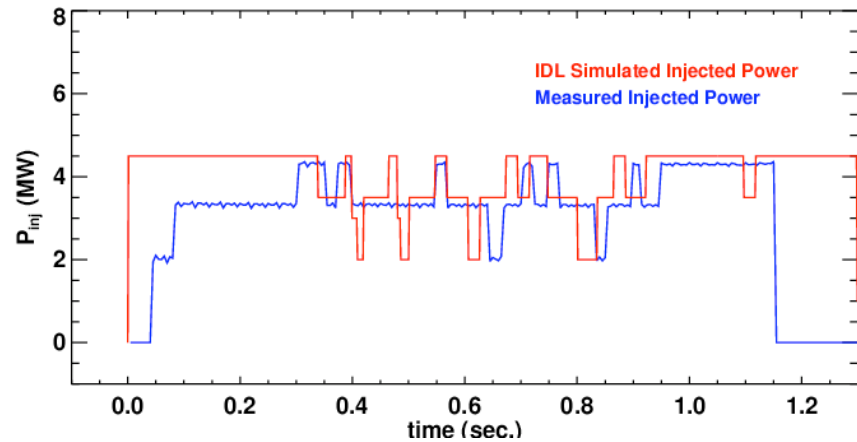
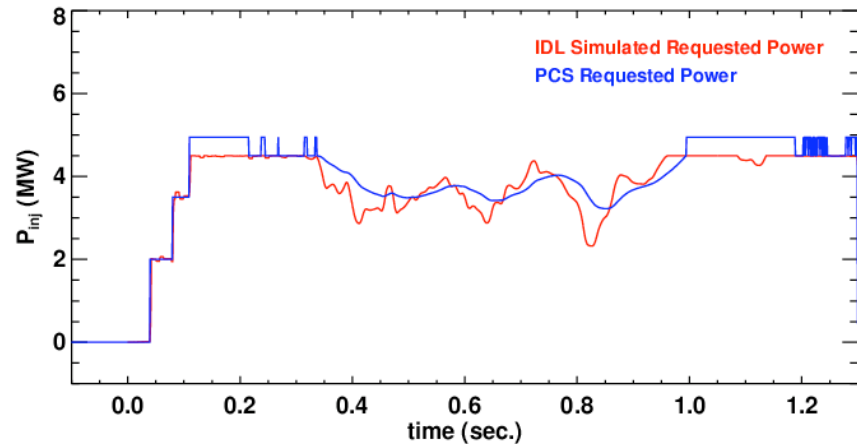
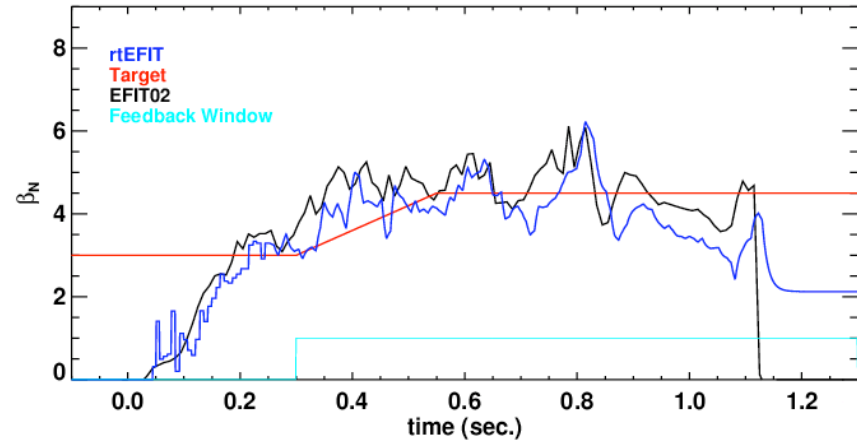
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P=10

I=0

D=0.5

$\tau=0.01$ sec



Can Smooth the Response Some By Adding Significant I +D...May be Too Much I

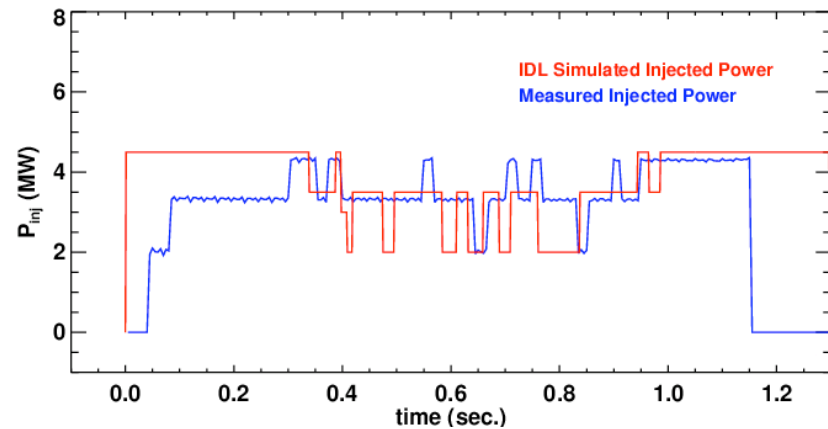
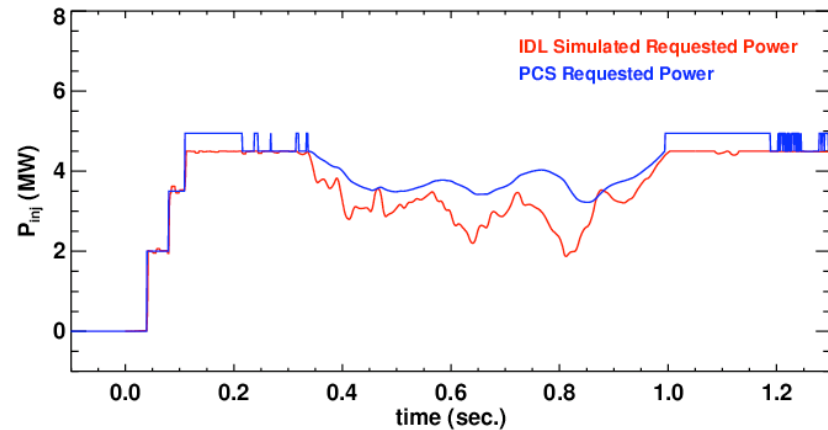
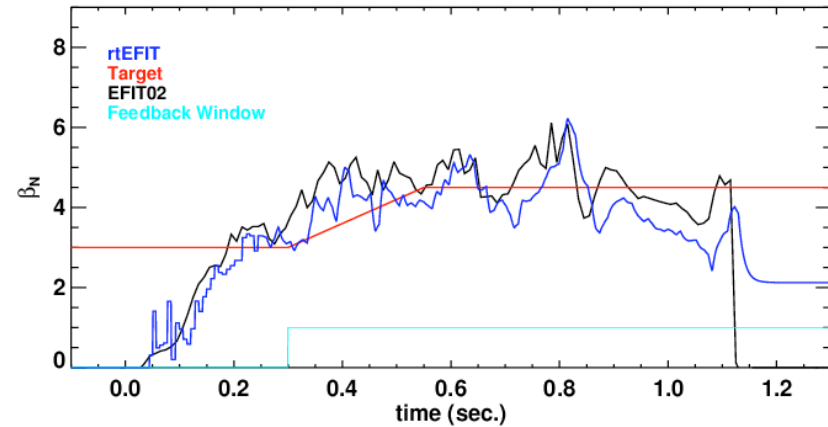
135134

P=10

I=30

D=0.5

$\tau=0.01$ sec



Optimal Setting May Involve a Longer Time Constant, Derivative Gain, and Small Integral Gain

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P=10

I=5

D=0.5

$\tau=0.015$ sec

