

## Testing advanced divertors on NSTX

- **Propose to test divertors that optimize divertor geometry factors near the target plate using 2nd X-pt near (but behind) the plate**
  - Optimizes:
    - Flux expansion near the plate
    - The distribution of line length to region close to the plate
    - Flaring of field lines near the plate
  - All of these should facilitate detachment near the plate, and assist in keeping the cold, radiating region close to the plate (and away from the H-mode barrier where it can degrade confinement)
  - Qualitatively similar configurations possible on ITER, so merits examination on NSTX-U to clarify basic physics (though ITER geometry not as favorable as NSTX-U because ITER design didn't envisage this, and ITER is *much* less flexible)

# Testing advanced divertors on NSTX

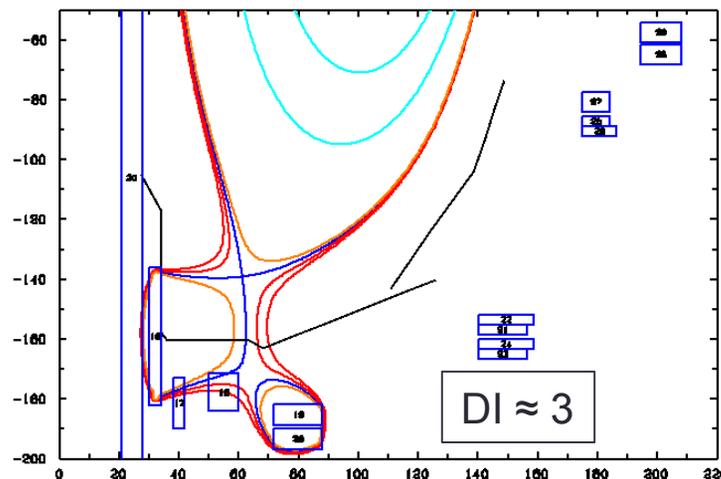
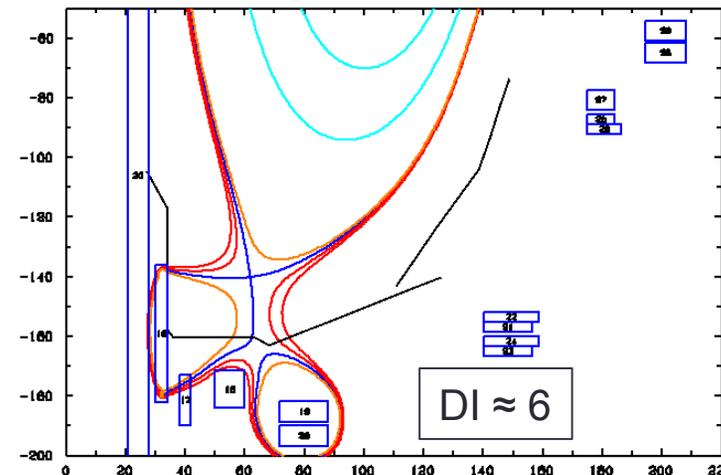
Early CORSICA equilibria for NSTX-U:

- **Vary the relevant geometrical parameters (flaring, line length distribution and flux expansion) by varying the 2<sup>nd</sup> X-pt distance from plate**

→ Changes the field line flaring (visually and as measured by metrics such as DI)

→ Find how changing flaring near plate affects in addition to heat flux:

- Detachment density
- Migration of the radiating region as detachment progresses
- Amount of confinement degradation as degree of detachment is increased (Confinement = pedestal pressure, total thermal energy and/or H-factor)



## Testing advanced divertors on NSTX

- ***Tme permitting, would also like to test:***
  - varying the length of the divertor throat (distance of the core X-pt from the plate)
    - While keeping flux expansion (or DI) constant (if possible?)
  - differences between puffing in divertor region vs other locations for flared geometries
  - Find how these variations change the properties of interest:
    - Detachment density, radiation migration, confinement degradation, *as well as* the target plate heat flux
- ***SOLPS simulations will be run***
  - To help interpret the data
  - Perhaps to assist in experimental design